

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Themes	All about me Homes and Houses Families Senses and Emotions	Seasonal Change Bonfire Night Christmas/ Nativity	Festivals around the World Traditional Tales/ Nursery Rhymes Music around the World	Every Living Thing People who help us Transport	Seasonal Change Sowing and Growing Bugs and Minibeasts Lifecycles	Seasonal Change Holidays/ Seaside School Transition
Celebrations and festivals	Harvest Festival Diwali	Bonfire Night (5/11) Loughborough Fair Remembrance Day (11/11) Christmas (25/12)	New Year Chinese New Year Pancake Day World Book Day Mother's Day Holi	Eid-al-Fitr Earth Day	Easter Lambing visit Ramadam	Father's Day
Letters and Sounds	Aspect 1: General sounds and discrimination – environmental sounds	Aspect 2: General sound discrimination – instrumental sounds	Aspect 3: General sound discrimination – body percussion	Aspect 4: Rhythm and rhyme	Aspect 5: Alliteration	Aspect 6: Voice sounds
Mathematics Focus	Measurement – Time – My Day Number and Place value - Numbers to 5	Addition and Subtraction – Sorting Addition and Subtracting – Change within 5	Addition and Subtraction – Numbers to 5 Number and Place Value – Numbers to 10	Additional and Subtraction – Addition to 10 Geometry – Shape and space	Geometry – Exploring patterns Addition and Subtraction – Count on and back	Number and Place Value – Numbers to 20 Measurement - Measure



Focus Texts and Core Books	3 Little Pigs Mrs Honeys hat Goldilocks and the 3 bears	The scarecrow that didn't scare (story sack) Winnie the witch (story sack)	Handa's surprise (story sack) Do your ears hang low? (story sack)	The Very Hungry Caterpillar (story sack) Jasper's Beanstalk	Brown bear, brown bear (story sack) Mrs Honey's Hat (story sack)	The Snail and the Whale Rhyming (story sack)
	Start to say how they are feeling, using words as well as actions. Make themselves understood and can become frustrated when they cannot.	Start to develop conversations, often jumping from topic to topic. Generally, focus on an activity of their choice and find it difficult to be directed by an adult.	Listen to simple stories and understand what is happening. Develop pretend play.	Understand and act on longer sentences. Listen to other people's talk with interest but can be distracted by other things.	Understand simple questions about who, what and where. Understand simple instructions.	Identify familiar objects and properties. Pronounce multi- syllabic words such as banana or computer.
Communication and Language	Start a conversation with an adult or a friend and continue for many turns. Use talk to organise themselves and their play. 'Let's go on a bus you sit there'	Pay attention to more than one thing at a time, which can be difficult. Sing a large repertoire of songs.	Enjoy listening to longer stories and can remember much of what happens. Build a wider range of vocabulary. Know many rhymes, be able to talk about familiar books and be able to tell a longer story.	Understand a question or instruction that has two parts. Understand 'why' questions.	Develop their communication but may have problems with irregular tenses and plurals. Use longer sentences of 4 to 6 words. Be able to express a point of view and to debate when they disagree.	Develop their pronunciation but still have problems with some sounds and multisyllabic such as hippopotamus.



	 Characteristics of effective learning Playing and exploring Guide their own thinking and actions by referring to visual aids or by talking to themselves while playing. Creative and thinking critically Know more, so feel more confident in coming up with their own ideas. Make more links between those ideas. 							
Personal, Social and Emotional Development	Find ways to calm themselves through being calmed and comforted. Fine ways of managing transitions from their parent to a practitioner.	Express preferences and decisions. They also try new things and start establishing autonomy. Play with increasing confidence on their own and with other children.	Notice change and ask questions about differences such as skin, colour, hair and so on. Grow in independence, rejecting help.	Be increasingly able to talk about and manage their emotions. Develop friendships with other children.	Learn to use the toilet with help and then independently. Are talking about their feelings in more elaborated ways.	Begin to show 'effortful control'. For example, waiting their turn. Establish their sense of self. Thrive as they develop self- assurance.		
	Become more outgoing with unfamiliar people in the safe context of their setting. Show more confidence in new social situations.	Play with one or more children extending and elaborating play ideas. Increasingly following rules, understanding why they are important.	Develop their sense of responsibility and membership of a community. Understand gradually how others might be feeling.	Makes healthy choices about food, drink and toothbrushing. Talk about their feelings.	Find solutions to conflicts and rivalries. Be increasingly independent in meeting their own care needs.	Develop ways of being assertive. Remember rules without an adult needing to remind them.		



	Characteristics of effect	ive learning			0.0	0			
		live learning							
	Playing and exploring		4 h a						
		eir actions have an effect on	the world, so they want	to keep on repeating the	2011.				
	- Make independent choices.								
	- Bring their own interests and fascinations into early years settings. This helps them to develop learning.								
	Active learning								
	- Participate in re								
		t sequences because they k	now routines.						
	Creative and thinking c	-		the second states					
	-	rogress as they try to achiev	e a goal. Check now well	they are doing.					
	Playing and thinking cri	-							
	- Use pretend pl	ay to think beyond the 'here	e and now and now to u	nderstand another persp	ective.				
	Sit on push along wheeled toy, use a scooter or ride a tricycle.	Develop manipulation and control.	Explore different materials and tools.	Walk run and climb. Use the stairs independently.	Show and increasing desire to be independent.	Use large and small motor skills to do things independently for example pour drinks, manage buttons and zips.			
Physical Development	Continue to develop their movement, balancing, riding and ball skills. Match their developing physical skills for example to crawl, walk or run across a plank.	Use a comfortable grip with good control when holding pens and pencils. Use one-handed tools and equipment for example making snips in paper with scissors. Show preference for	Choose the right resources to carry out their own plan for example choosing a spade to enlarge a hole. Increasingly be able to use and remember sequences and patterns of	Go up steps and stairs or climb up apparatus using alternative feet. Skip, hop and stand on one leg holding for a pose.	Start taking part in some group activities which they make up for themselves or in teams. Collaborate with others to manage large items, such as moving large, long	Use large muscle movements to wave flags and streamers, paint and make marks. Be increasingly independent as they get dressed and undressed.			
		dominant hand.	movements that a		planks.				



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			related to music and movement.			
	Characteristics of effect Active learning - Keep on trying	tive learning when things are difficult				
Literacy	Enjoy sharing books with an adult. Pay attention and respond to the pictures or the words. Ask questions about books.	Say some of the works in songs and rhymes. Sing songs and say rhymes independently.	Enjoy songs and rhymes, tuning in and paying attention. Join in with songs and rhymes, copying sounds, rhythms tunes and songs.	Have favourite books and seek them out to share with an adult, another child or to look at alone. Repeat words and phrases from familiar stories.	Ask questions about the book. Makes comments and share their own ideas. Develop play around favourite stories using props.	Notice some print such as the first letter of their name a bus or door number. Enjoy drawing freely. Make marks on their picture to stand for their name. Add some marks to their drawings, which they can give meaning to.



	Understand key concepts about print such as print has meaning, it can have different purposes, we read English text from left to right, the names of the different parts of a book and page sequencing. Characteristics of effect Playing and exploring - Make independ	-	Develop their phonological awareness to recognise rhymes, clap syllables and recognise words with the same initial sounds.	Use some print and letter knowledge in their early writing. For example writing a shopping list.	Write some or all of their name.	Write some letters accurately.
Mathematics	Combine objects like stacking blocks and cups. Build with a range of resources.	Count in everyday contexts, sometimes skipping numbers – 1, 2, 3, 5.	Take part in finger rhymes with numbers.	Compare sizes, weights etc using gesture and language – bigger, little, smaller.	Climb and squeeze themselves into different types of spaces.	Notice patterns and arrange things in patterns.



	Describe a familiar route. Discuss locations using words like 'in front of' and 'behind'. Select shapes appropriately: flat surface for building, a prism for a roof.	Say one number for each item in order – 1, 2, 3, 4, 5. Knows that the last number reached when counting objects tells you how many there are in total. Recite numbers past 5.	Show finger numbers up to 5. Link numerals and amounts for example showing the right number of objects to match the numeral. Begin to describe a sequence of events, real or fictional.	Compare quantities using language 'more than, less than'. Understand position through words alone – the bag is under the table. Combine shapes to make new ones – an arch, a bigger triangle.	Solve real world mathematical problems with numbers up to 5. Make comparisons between objects relating to size, length, weight and capacity.	Extend ABAB patterns. Talk about 2d and 3d shapes using formal and informal mathematical language – sides, corners, straight, flat. Notice and correct an error in a repeating pattern.		
	Characteristics of effective learning Active learning - Begin to correct their mistakes themselves. Creative and thinking critically - Sort materials - Solve real problems: for example to share nine strawberries and check at the end everyone has the same number.							
Understanding the World	Make connections between the features of their family and other families.	Explore and respond to different natural phenomena in their setting and on trips	Repeat actions that have an effect.	Explore natural materials indoors and outside.	Notice differences between people.	Explore materials with different properties.		



	Begin to make sense of their own life-story and family's history. Use all their senses in hands-on exploration of natural materials. Explore and talk about the different forces they can feel.	Talk about the differences between materials and changes they notice.	Know that there are different countries in the world and talk about the differences they have experienced or seen in photos. Continue developing positive attitudes about the differences between people.	 Plant seeds and care for growing plants. Understand the key features of the life cycle of a plant and an animal. Begin to understand the need to respect and care for the natural environment and all living things. 	Show interest in different occupations. Explore how things work.	Talk about what they see, using a wide vocabulary. Explore collections of materials with similar and/or different properties.
	Characteristics of effect Playing and exploring - Respond to new	ive learning w experiences that you bring	g to their attention.			
Expressive Arts and Design	Respond emotionally and physically to music when it changes. Explore their voices and enjoy making sounds. Notice patterns with strong contrasts and	Enjoy and take part in action songs. Use their imagination as they consider what they can make with different materials.	Show attention to sound and music. Move and dance to music. Anticipate phrases and actions in rhymes and songs.	Explore paint, using fingers and other parts of their body as well as brushes and tools. Start to make marks intentionally.	Start to develop pretend play, pretending that one object represents another. Make simple models which express their ideas.	Explore different materials, using all their senses to investigate them. Manipulate and play with different materials.



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patt	e attracted by terns resembling ne human face.		Explore a range of sound makers and instruments and play them in different ways.			
comp such face ind S en d hap	w with increasing plexity and detail, as representing a with a circle and cluding details. Show different notions in their drawings and paintings like opiness, sadness and fear. Use drawing to resent ideas like ovement or loud noises.	Explore colour and colour mixing. Remember and sing entire songs. Sing the pitch of tone sung by another person.	Listen with increased attention to sounds. Sing the melodic shape (moving melody, such as up and down) of familiar songs. Play instruments with increasing control to express their feelings and ideas.	Respond to what they have heard, expressing their thoughts and feelings. Explore different materials freely to develop their ideas about how to use them and what to make. Join different materials and explore different textures.	Take part in simple pretend play, using an object to represent something else even though they are not similar. Begin to develop complex stories using small world equipment like animal sets, dolls and doll houses. Create closed shapes with continuous lines and begin to use these shapes to represent objects.	Create their own songs or improvise a song around one they know. Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. Develop their own ideas and then decide which materials to use to express them.



Characteristics of effective learning

Playing and exploring

- Plan and think ahead about how they will explore or play with objects.

Active learning

- Show goal directed behaviour.

Creative and thinking critically

- Take part in simple pretend play.